

### Team Statistics



First Downs	23	23
Rushing	8	9
Passing	11	12
Penalty	4	2
Rushes	33	36
Yards Gained (Net)	89	142
Average Gain	2.7	3.9
Passes Attempted	25	31
Completed	14	18
Percent Completed	56.0	58.1
Total Yards Gained	207	321
Passer Tackled	3	4
Yards Lost	24	39
Net Yards Gained	183	282
Yards Gained (Net) Per Pass Play	6.54	8.06
Yards Gained Per Completion	14.79	17.83
Net Yards Gained		
Rushing and Passing	272	424
Percent Total Yards - Rushing	32.72	33.49
Percent Total Yards - Passing	67.28	66.51
Ball Control Plays	61	71
Average Gain (Net)	4.5	6.0
Interceptions		
Had Intercepted	2	1
Yards Opponents Returned	21	9
Returned by Opponents for TD	0	0
Punts	4	6
Yards Punted	133	190
Average Yards Per Punt	33.3	31.7
Punt Returns	3	2
Yards Returned	125	8
Average Yards Per Return	41.7	4.0
Returned for TD	1	0
Kickoff Returns	5	5
Yards Returned	92	106
Average Yards Per Return	18.4	21.2
Returned for TD	0	0
Penalties	8	10
Yards Penalized	70	102
Fumbles	2	4
Lost	0	2
Total Points Scored	35	28
Touchdowns (Total)	5	4
Touchdowns Rushing	2	1
Touchdowns Passing	2	2
TD's on Returns and Recoveries	1	1
*Extra Points	5	4
Safeties	0	0
Field Goals	0	0
Field Goal Attempts	0	0
Percent Successful	0.0	0.0
Possession:	27:58	32:02
Third Down Efficiency	40.0	56.3

### Individual Statistics



Rushing:	Att	Yards	Avg.	Long	TD
Coleman	12	21	1.8	10	1
Hardeman	12	51	4.3	14	0
Willis	6	6	1.0	6	0
Pastorini	2	8	4.0	10	1
Holmes	1	3	3.0	3	0

Receiving:	Rec.	Yards	Avg.	Long	TD
Burrough	6	77	12.8	23	1
Johnson	4	78	19.5	37	0
Willis	2	25	12.5	15	0
Alston	1	3	3.0	3	1
Sawyer	1	24	24.0	24	0

Passing:	Att	Com	Pct	Yards	Com	Gained	TD	Long	Int.	Rating
Pastorini	25	14	56.0	207	2	37	2	37	2	76.6



Rushing:	Att	Yards	Avg.	Long	TD
Podolak	13	70	5.4	25	0
Kinney	11	11	1.0	8	0
Lane	11	61	5.5	32	1
White	1	0	0.0	0	0

Receiving:	Rec.	Yards	Avg.	Long	TD
Pearson	5	79	15.8	27	0
White	5	156	31.2	80	2
Lane	3	24	8.0	15	0
Brunson	3	46	15.3	25	0
Podolak	2	16	8.0	10	0

Passing:	Att	Com	Pct	Yards	Com	Gained	TD	Long	Int.	Rating
Livingston	31	18	58.1	321	2	80	1	80	1	101.7

